

QUESTION BANK

Application of 2D Animation Principles

1)	Fill in the Blank with single option:		
	Applying a gradient makes an object seem to be raised above the backgroun with a gradient color across the surface of the bevel.		
	✓ a)	Bevel	
	b)	Drop Shadow	
	c)	Glow	
	d)	Blur	
2)	Fill in the Blank with single option:		
		sounds are highly synchronized with the timelines.	
	✓ a)	Stream	
	b)	Event	
	c)	MP3	
	d)	Wave	
3)	Fill in the Blank with single option:		
	Animate	e stores the sounds inside the with symbols and bitmaps.	
	a)	Symbol	
	✓ b)	Library	
	c)	Keyframe	
	d)	Frame	



4)	Fill in the Blank with single option:		
		gradually increases the sound volume over the duration.	
	✓ a)	Fade In	
	b)	Fade Out	
	c)	Custom	
	d)	Ease In	
5)	Fill in the Blank with single option:		
		g a portrays a glowing look with a gradient color across the of the glow.	
	a)	Bevel	
	✓ b)	Gradient Glow	
	c)	Drop Shadow	
	d)	Blur	
6)	Fill in tl	ne Blank with single option:	
The sound should be downloaded before planning to play and it continuously until it gets explicitly stopped by the user.		sound should be downloaded before planning to play and it shall play busly until it gets explicitly stopped by the user.	
	✓ a)	Event	
	b)	Stream	
	c)	MP3	
	d)	Wave	



7)	Fill in th	e Blank with single option:	
	Within th	e timeline, the user can select their frame that has the sound file in them.	
	a)	Last	
	✓ b)	First	
	c)	Third	
	d)	Second	
8)	Fill in the Blank with single option:		
		gradually decreases the sound volume of the duration.	
	a)	Fade In	
	b)	Custom	
	c)	Ease Out	
	✓ d)	Fade Out	
9)	Fill in the Blank with single option:		
	Applying surface.	a highlights the object that makes it appear curved up above the background	
	a)	Drop Shadow	
	✓ b)	Bevel	
	c)	Glow	
	d)	Blur	



		Unleash your potential			
10) Fill in the Blank with single option:					
	The grad	lient bevel needs one color in the middle of the gradient with an alpha value of			
	a)	Two			
	✓ b)	Zero			
	c)	Three			
	d)	One			